



Snapdragon
PRO SERIES
—  **ESL** —

SNAPDRAGON PRO SERIES

ASPHALT 9

REGION SPECIFIC RULES
EUROPE & MENA

1. INTRODUCTION

This document ("**Region Specific Rules**") is part of the Competition Ruleset.

For all rules that are similar or conflict with the [General Rules](#), [ESL Global Rules](#), and [FACEIT Terms and Conditions](#), then these Region Specific Rules would supersede said rules.

2. REGION

Europe, Middle East, and Northern Africa ("**EU & MENA Region**"): Albania, Algeria, Andorra, Austria, Bahrain, Belgium, Bosnia-Herzegovina, Bulgaria, Croatia, Cyprus, Czech Republic, Denmark, Egypt, Estonia, Finland, France, Georgia, Germany, Gibraltar, Greece, Hungary, Iceland, Iraq, Ireland, Israel, Italy, Jordan, Kazakhstan, Kuwait, Latvia, Lebanon, Liechtenstein, Lithuania, Luxembourg, Malta, Moldova, Montenegro, Morocco, Netherlands, Norway, Oman, Palestinian Territories, Poland, Portugal, Qatar, Romania, Saudi Arabia, Serbia, Slovakia, Slovenia, Spain, Sweden, Switzerland, Tajikistan, Tunisia, Turkey, Turkmenistan, Ukraine, United Arab Emirates, United Kingdom, Uzbekistan, Vatican, and Yemen

3. COMPETITION DATES

3.1. Season 5 Open Time-Limited Events

- **Dates:** June 6th - June 19th, 2024

3.2. Season 5 Global Final

- **Date:** August 25th, 2024

4. FORMAT

Players can compete in the series using the Mobile event in-game. Players are allowed to play on either Android or iOS devices to try and qualify for the Finals. The season breaks down as follows:

Open Qualifier: Over 2 weeks, players can compete in Time-Limited Events (TLE) in-game. Each TLE qualifies the TOP 2 eligible players per operating system.

Global Finals: The TOP 8 players qualified via the Open Qualifiers will compete in an 8-player Single Elimination bracket. All matches are best-of-3 (Bo3) except the Grand Final, which is best-of-5 (Bo5).

5. PRIZE MONEY

All prize money will be paid out within 60 days of the Global Finals. Emails regarding prize payout will be sent out at that time.

5.1. Prize Money Distribution

The distribution is per Global Final.

*All Prizes are listed in USD and subject to currency exchange rates.

Place	Prize
1	\$4 000
2	\$2 000
3	\$1 250
4	\$750
5	\$500
6	\$500
7	\$500
8	\$500

5.2. Prize deductions due to penalty points

Every penalty point that a participant acquires during an event or its qualifiers is penalized with a prize money deduction. The deductions are as follows:

- For every minor penalty point, a 1% overall prize money deduction will occur.
- For every major penalty point, a 10% overall prize money deduction will occur.

The deduction is calculated from the total prize money awarded to the participant at the end of the last part of the competition in question, including both online and offline won prizes, but excluding the part meant to compensate for travel expenses (if any). The deducted prize money will be proportionally added to the other teams; thus, no prize money gets lost through penalty points.

It should be noted that a team that received extremely high prize money deductions in total over several of the tournament stages may be disqualified.

5.3. Prize deductions due to monetary fines

Monetary fines are redistributed to the other participants.

5.4. Withdrawal of prize money

As long as the prize money for the ESL has not been paid out, ESL reserves the right to cancel any pending payment if any evidence of fraud or foul play has been discovered.

In case of a disqualification, the player/team automatically forfeits the prize money won in the phase. Depending on the seriousness of the case, it might be extended to the full amount won during the season.

5.5. Transfer of prize money

The prize money will be sent as a bank transfer or over PayPal. Failure to provide sufficient information for the payments to be complete will result in payments not being made. If a participant has not collected their winnings or redeemed the cheque within one year of the initial payment date the prizes are forfeited.